|  |
| --- |
| **K-12 Media Arts: Students will develop knowledge and skills of current and emerging processes, techniques, and applications used in the creation of media arts as a means of expressing human experience.** |
|  | **Grades K-2** | **Grades 3-5** | **Grades 6-8** | **Grades 9-12** |
| **Create** |  Duplicate Innovate Develop Conceive | **FA 2.1.1 Students will explore creative processes and techniques in media arts.** | **FA 5.1.1 Students will demonstrate understanding of processes, techniques, and applications in media arts.** | **FA 8.1.1 Students will utilize processes, techniques, and application through the creation of media arts.** | **FA 12.1.1 Students will analyze and synthesize processes, techniques, and applications in media arts through the creation of media arts.** |
| FA 2.1.1.a Share imaginative ways that media arts can be used to communicate a narrative, experience, or idea (e.g., movie, podcast *(glossary)*, digital art). | FA 5.1.1.a Generate ideas for stories, events, or experiences that can be the basis of content for media arts (e.g., brainstorming, role-playing, discussion). | FA 8.1.1.a Identify artistic challenges that exist in the process of creating media arts and discover ways to implement possible solutions. | FA 12.1.1.a Engage in pre-production processes to prepare content and systems for production in media arts (e.g., scripting, storyboarding *(glossary)*, choreographing). |
| FA 2.1.1.b Determine the steps, vocabulary, and the resources necessary to create media arts. | FA 5.1.1.b Develop a process with timelines and roles using steps, vocabulary, and resources in creating media arts (e.g., storyboard *(glossary)*). | FA 8.1.1.b Expand media arts vocabulary along with elements and principles of design in the creative process. | FA 12.1.1.b Apply media arts vocabulary along with elements and principles of design in the creative process. |
| FA 2.1.1.c Explore various editing tools on existing media to create media arts (e.g., capture, copy, paste). | FA 5.1.1.c Experiment with multiple strategies to combine and adapt media arts formats, ideas, and processes (e.g., editing). | FA 8.1.1.c Utilize available tools, techniques, and conventions in the creation of media arts. | FA 12.1.1.c Develop strategies, processes, and plans for creating work in media arts that reflect understanding of multiple resources and media. |
| FA 2.1.1.d Introduce understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials. | FA 5.1.1.d Reinforce understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials. | FA 8.1.1.d Demonstrate understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials. | FA 12.1.1.d Demonstrate understanding of, and respect for, the accepted procedures regarding the responsible care of media arts equipment and materials. |

|  |
| --- |
| **K-12 Media Arts: Students will develop knowledge and skills of current and emerging processes, techniques, and applications used in the creation of media arts as a means of expressing human experience.** |
|  | **Grades K-2** | **Grades 3-5** | **Grades 6-8** | **Grades 9-12** |
| **Present** |  Present Refine Express Construct | **FA 2.1.2 Students will explore ways to communicate an idea/message in media arts.** | **FA 5.1.2 Students will develop their ability to communicate an idea/message by presenting their work in media arts.** | **FA 8.1.2 Students will communicate an idea/message by presenting their work in media arts.** | **FA 12.1.2. Students will communicate an idea/message by presenting their work in media arts.** |
| FA 2.1.2.a Introduce cooperation, negotiation, and communication in creating media arts (e.g., collaborative posters *(glossary)*). | FA 5.1.2.a Contribute to a collaborative project in an assigned role (e.g., leader, designer, actor, timekeeper, storyboard artist, cinematographer, director, sound editor, video editor). | FA 8.1.2.a Contribute, communicate, and edit in collaborative work, independent work, and/or or performance environment. | FA 12.1.2.a Research, organize, and integrate media arts content, processes, and aesthetic elements to convey meaning in media arts. |
| FA 2.1.2.b Practice manipulating media and context for personal expression in media arts productions. | FA 5.1.2.b Explore how media arts elements and context enhance overall effectiveness and expression (e.g., image, sound, light, movement, time, space). | FA 8.1.2.b Combine components of media arts to improve overall quality (e.g., tone, mood, feeling, character). | FA 12.1.2.b Refine and enhance expression through media arts, ideas, and skills over time while gathering and responding to critical feedback. |
| FA 2.1.2.c Understand self and others as an audience with guided reflection. (e.g., who, what, when, where, why). | FA 5.1.2.c Construct and adapt media arts in consideration of audience and the context of the work (e.g., public service announcements *(glossary)*). | FA 8.1.2.c Utilize audience impact and response in the revision of work and planning for later work. | FA 12.1.2.c Analyze and evaluate the effectiveness of message perception to diverse audiences (e.g., age, gender, ethnicity). |
| FA 2.1.2.d Share or distribute media arts in a safe and appropriate venue (e.g., school website *(glossary)*, student information system). | FA 5.1.2.d Share and/or distribute media arts through a specific and/or variety of contexts (e.g., physical, virtual channels, venues, spaces, mass audiences, participants). | FA 8.1.2.d Expand opportunities for others (e.g., audience, school, community) to actively engage in the media arts (e.g., social media *(glossary)*, videos, online *(glossary)* gallery). | FA 12.1.2.d Construct, distribute, and manage works in media arts through a variety of contexts (e.g., live audiences, digital display, web *(glossary)*). |

|  |
| --- |
| **K-12 Media Arts: Students will develop knowledge and skills of current and emerging processes, techniques, and applications used in the creation of media arts as a means of expressing human experience.** |
|  | **Grades K-2** | **Grades 3-5** | **Grades 6-8** | **Grades 9-12** |
| **Respond** | Interpret/Evaluate Perceive | **FA 2.1.3 Students will explore the concept of interpretation through media arts.** | **FA 5.1.3 Students will develop ability to interpret and evaluate work produced in media arts.** | **FA 8.1.3 Students will develop ability to analyze, interpret, and evaluate work produced in media arts.** | **FA 12.1.3 Students will analyze, interpret, and evaluate work produced in media arts.** |
| FA 2.1.3.a Identify different elements that make up media arts and how they make us feel (e.g., background music, imaging *(glossary)*, timing). | FA 5.1.3.a Compare and contrast the elements of media arts that make it unique (e.g., background music, imaging *(glossary)*, timing, message). | FA 8.1.3.a Describe the qualities and relationships of the components in media arts as related to collective personal experiences. | FA 12.1.3.a Analyze and describe various forms, methods, styles, and qualities in media arts to reflect experience and create intention. |
| FA 2.1.3.b Discuss how media arts experiences can shift individual understanding. | FA 5.1.3.b Justify personal and group interpretations and reactions to a variety of media arts. | FA 8.1.3.b Analyze multiple perspectives, key components, and relationships in media arts. | FA 12.1.3.b Evaluate and interpret multiple perspectives, key components, and relationships in media arts (e.g., intention, form, context). |
| FA 2.1.3.c Identify meaning in media arts. | FA 5.1.3.c Discuss components and criteria that convey meaning in media arts. | FA 8.1.3.c Interpret and evaluate possible meanings or points of view of media arts (e.g., intention, form, context). | FA 12.1.3.c Engage in self-directed and teacher-directed critiques of media arts. |

|  |
| --- |
| **K-12 Media Arts: Students will develop knowledge and skills of current and emerging processes, techniques, and applications used in the creation of media arts as a means of expressing human experience.** |
|  | **Grades K-2** | **Grades 3-5** | **Grades 6-8** | **Grades 9-12** |
| **Connect** | Synthesize Interact Inquire | **FA 2.1.4 Students will explore personal and cultural connections through media arts.** | **FA 5.1.4 Students will identify personal, cultural, and historical connections through media arts.** | **FA 8.1.4 Students will examine personal, cultural, historical, and cross-disciplinary connections through media arts.** | **FA 12.1.4 Students will analyze and integrate personal and global connections through media arts.** |
| FA 2.1.4.a Investigate media arts connections to school, community, and everyday life (e.g., websites, advertising *(glossary)*). | FA 5.1.4.a Examine media arts to demonstrate student interest and knowledge of self. | FA 8.1.4.a Demonstrate use of media arts to address social, cultural, or societal issues (e.g., advertising *(glossary)*, social media *(glossary)*, public service announcements *(glossary)*). | FA 12.1.4.a Use historical, cultural, aesthetic, and critical frameworks to examine the capacity of media arts to reflect, affect, and catalyze personal reflection, action, or social change. |
| FA 2.1.4.b Share and discuss the characteristics of digital citizenship *(glossary)* (e.g., copyright, plagiarism *(glossary)*). | FA 5.1.4.b Demonstrate knowledge of digital citizenship *(glossary)* (e.g., copyright, plagiarism, citations, validating resources *(glossary)*). | FA 8.1.4.b Demonstrate and describe the impact of digital citizenship *(glossary)* (e.g., copyright, plagiarism, citations, validating resources *(glossary)*). | FA 12.1.4.b Apply the concepts of digital citizenship *(glossary)* in media arts (e.g., copyright, plagiarism, citations, liability, validating resources *(glossary)*). |
| FA 2.1.4.c Explore use of media arts as a collaborative art form to communicate information, experiences, or ideas to others. | FA 5.1.4.c Discuss and determine benefits and challenges of incorporating various ideas when creating or engaging with media arts. | FA 8.1.4.c Identify and incorporate personal or collective experiences, perspectives, and ideas of others through media arts. | FA 12.1.4.c Incorporate and analyze personal or collective experiences, perspectives, and ideas of others in media arts. |
| FA 2.1.4.d Identify the importance of media arts as a learning tool. | FA 5.1.4.d Share the importance of media arts as a learning tool and explore potential careers. | FA 8.1.4.d Examine careers in media arts and lifelong learning opportunities. | FA 12.1.4.d Evaluate the necessary training and lifelong learning skills for careers in media arts. |